

NC REQUEST FOR CULTURAL RESOURCE REVIEW

(Ver. 8/07)

(This document is **Freedom of Information Exempt**)

Mail, Fax, or Email to: Jim Errante, CRS, NRCS, 1835 Assembly St., Room 950, Columbia SC 29201

Other Contact Info: Ph. (803) 253-3937, FAX (803)253-3670, jim.errante@sc.usda.gov

Date: _____ County: _____ Program Type: _____

NRCS Cooperator/Reference Name(s): _____

Tract #(s) if more that more than one form submitted for this same cooperator: _____

List Undertakings by Name: _____

Size of **APE (Area of Potential Effect) only** (estimate total area to be disturbed in acres): _____

Percentage of Ground Surface (soil) Visible: _____

Type of Ground Cover (if present): _____

Comments or Noteworthy Characteristics (i.e. soil drainage/terrain/disturbances): _____

Name of USGS Quad(s) Containing APE: _____

Staple a photocopy of the practice area (8.5 x 11) taken from a USGS topo quad map series (or a map of very similar likeness) and clearly note the APE! Use a scale as close to 1:24,000 as possible. Please keep in mind that the reviewer must be able to easily relocate your APE on a regular USGS topo quad map.

If any cultural resources (prehistoric or historic) are known to exist in the immediate vicinity of the practice area briefly describe: _____

Landowner/ Local recollections of CR in APE: _____

Print name of contact person to respond to regarding this request: _____

(BELOW TO BE COMPLETED BY SHPO AND/OR CRS)

_____ archaeological sites have been previously recorded within the APE of this practice.

Comments: _____

- Proceed with Conservation Planning activities. CR Survey should be documented on the Inventory of Planning Area form and NC-CPA-52 or optional CR Survey Documentation form (see eFOTG, Sec. II). If at anytime, evidence of cultural resources is found in the APE then all NRCS assisted activities should be halted.
- Additional follow up is needed for the Cultural Resources Review. Contact Jim Errante prior to proceeding with design or installation

Signature: _____ Date: _____