

INTRODUCTION

SECTION II -

RECREATIONAL INTERPRETATIONS

General

The purpose of these interpretative ratings is to help engineers, planners, and others understand how soil properties influence behavior when used for recreational uses such as camp areas, picnic areas, playgrounds, and paths and trails. Soils are rated for the uses expected to be important or potentially important to users of soil survey information. Ratings for proposed uses are given in terms of limitations. Only the most restrictive features are listed. Other features may need to be treated to overcome soil limitations for a specific purpose.

Soils are rated in their "natural" state, that is, no unusual modification of the soil site or material is made other than that which is considered normal practice for the rated use. Even though soils may have limitations, it is important to remember that engineers and others can modify soil features or can design or adjust the plans for a recreational use to compensate for most degrees of limitations. Most of these practices, however, are costly. The final decision in selecting a site for a particular use generally involves weighing the costs for site preparation and maintenance.

Limitation Ratings

1. Slight. Is the rating given soils that have properties favorable for the use. The degree of limitation is minor and can be overcome easily. Good performance and low maintenance can be expected.
2. Moderate. Is the rating given soils that have properties moderately favorable for the use. This degree of limitation can be overcome or modified by special planning, design, or maintenance. During some part of the year, the expected performance is less desirable than for soils rated slight.
3. Severe. Is the rating given soils that have one or more properties unfavorable for the rated use, such as steep slopes, bedrock near the surface, flooding, or a seasonal high water table. This degree of limitation generally requires major soil reclamation, special design, or intensive maintenance, which in most situations is difficult and costly.